# Behavior ChangeApproaches

### Behavior Change Approaches

I. Nudges, smacks, hugs and shoves

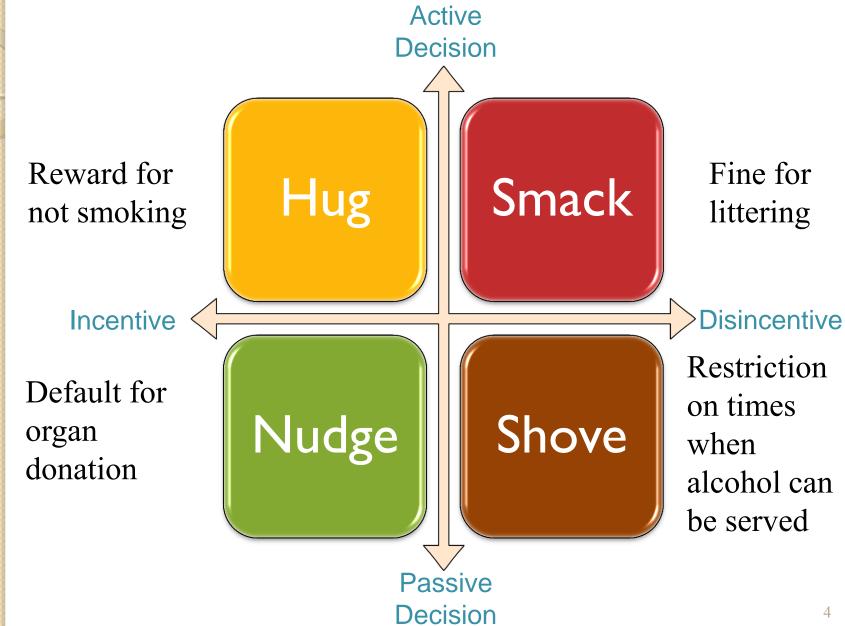
Social marketing

2. Additional tools

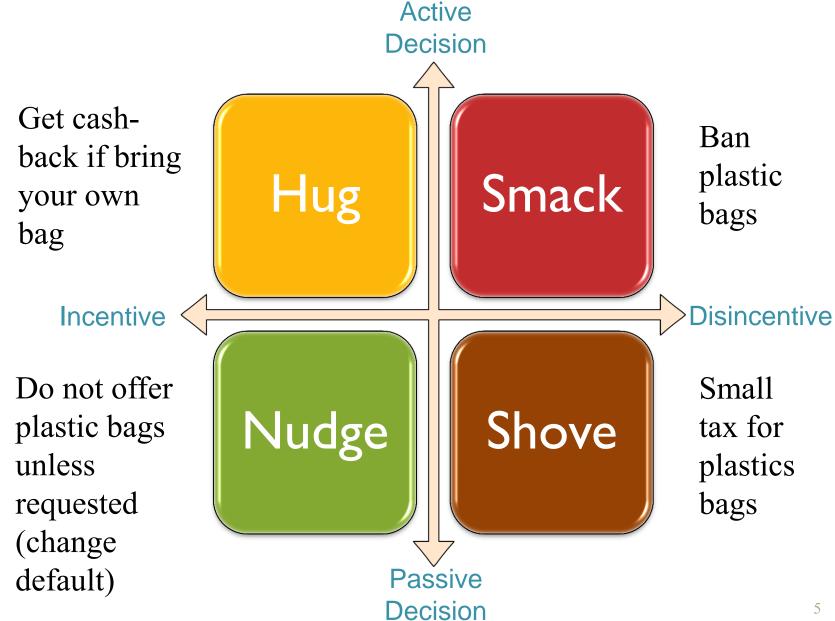
### Nudges, Smacks, Hugs and Shoves

- Hug: incentives such as vouchers or discounts
- Nudge: changing the choice architecture
- Shove: more deliberate than a nudge
- Smack: typically bans or fines

### Examples



### Pause: Use of Plastic Bags



### Incentives/Disincentives

- Used to date more heavily in waste reduction:
  - User-pay program for garbage collection based on size or # of containers
  - Bottle deposits for beverages
- Examples for other behaviors:
  - Increased parking rates, taxes on vehicle ownership and congestion charges to support modal shift
  - Free one-day mass transit tickets to recently moved households
  - Variable tariff for water use

### Creating Effective Incentives

- Consider size of incentive
- 2. Closely match the incentive and the behavior
- 3. Make incentive visible
- 4. Use incentives to reward positive behavior
- 5. Be careful about removing incentives

# Effective Behavior Change Interventions

Evidence-based

Holistic and comprehensive

Require enabling environment (policy, etc.)

### Formative Research

 Foundation of evidence-based behavior change

 Process and tools to answer questions

 Answers will improve effectiveness of program



### Illustrative Research Questions

- What are barriers (such as belief and benefits to adopting behavior, product or service?
- Why are usage rates so low? What are factors affecting opportunity, ability and motivation to perform the behavior?
- What features of a product and services do users prefer?
- What are the more promising communication channels to the target?
- What segments should we be targeting?

# Commonly Used Segmentation Variables

Category	Variable
Geographic	<ul><li>Density (urban, peri-urban, rural)</li><li>Region (landlocked/river, etc.)</li></ul>
Socio-Demographic	<ul> <li>Gender</li> <li>Age</li> <li>Income</li> <li>Education</li> <li>Family life-cycle</li> <li>Ethnic group</li> </ul>
Psychographic	Values and lifestyle
Behavioral	<ul> <li>Benefits sought (social status, convenience, etc.)</li> <li>User status</li> <li>Readiness stage (Stages of Change)</li> <li>Attitudes/Beliefs toward behavior/product</li> </ul>

#### **Pause**

- Thinking of the behaviors we have discussed:
  - What information would you want to know and why?
  - How would you use it?

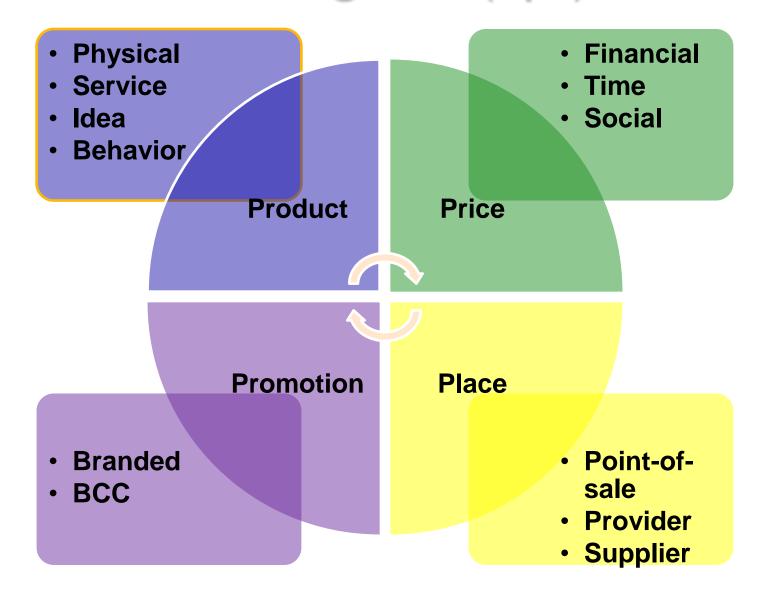
### Social Marketing

 Use of marketing concepts and techniques to change behaviors for a social or environmental goal

 Leverages the power of marketing to achieve scale



### The Marketing Mix (4ps)



#### **Product**

- Must respond to user needs and preferences
- 3 levels:
  - Core product (benefit)
  - Actual product/service
  - Augmented product (e.g. warranty)

#### Price

- Cost of product or behavior for target population
- Financial/monetary
- Non-monetary (time, social)
- Upfront/installments (on credit)
- Free products are not always valued

### Example of Social Cost

#### "Green is the new pink"

- 82% of respondents said going green is "more feminine than masculine."
- "Feminization" acts as barrier for men to adopt visible sustainable behaviors

Source: OgilvyEarth, "Mainstream Green: Moving sustainability from niche to normal," 2011

#### On Product Subsidies

- Untargeted product subsidies:
  - Hamper market development
  - May be difficult to scale up
  - May not reach those who need it most
  - May not lead to behavior change!

### **Place**

 Points of sale must be easily accessible and courteous

 Products must comply to technical standards



### Promotion (Communication)

 Advertising and promotion: inform customer about product, price or place

 Behavior change communication (BCC): encourages an individual or household to adopt and sustain a behavior

### Tips for Effective Communication

- √ Know your audience
- ✓ Pre-test all materials
- ✓ Use appropriate channels and integrate them
- ✓ Frame your message
- ✓ Use threatening messages carefully

#### Remember!

Need to go "beyond awareness"

End impact/benefit ≠ driver

# Sanitation Marketing Mix Indonesia (East Java)

Key Research Insights (Nielsen/WSP 2008):

- Open defecation considered normal and acceptable
- Sanitation not priority
- Shopping process for toilet multi-stepped and onerous

### **Place**

- App. 1,500 masons and other small providers trained
- 60 entrepreneurs trained to be "one-stop shops" – networked through association





### **Promotion**

- Integrated communication campaign around "Lik Telek"
- Evidence-based ready-touse tools for district use





### Product and Price

 Modular product line and flexible payment terms available through entrepreneurs



### Cookstoves In Ethiopia Source: GIZ ECO, Addis Ababa



Mirt Injera

### Cookstoves in Ethiopia (2)

- Mirt:
  - Over 500 small scale producers (March 2011)
  - Payback period of 3.5 to 6.5 months

## Cookstoves in Ethiopia (3)

#### Public stove demonstration





#### Advocacy





Television and radio advertising





## Cookstoves in Ethiopia (4)

#### Transport advertising







Promotional theatre tours, videos dramas

#### Trade fairs/exhibitions



#### Media coverage



### Additional Complementary Tools

- Feedback
- 2. Norm appeals
- 3. Obtaining a commitment
- 4. Prompts

Largely from Community-based Social Marketing work by Jay Kassirer (toolsofchange.com) and Doug Mckenzie-Mohr (Fostering Sustainable Behavior)

#### Feedback

- Essential element of effective learning
- Insufficient on its own
- Made it clear, immediate, userspecific, and obvious!



### Norm Appeals

- Make the norm noticeable/visible
- ✓ Present the norm at the time desirable behavior is to occur
- ✓ Use norms to encourage positive behaviors
- Be careful using descriptive norms when undesirable behavior is common
- ✓ Add praise (injunctive norm) when someone is performing behavior better than average

### **Encouraging Hotel Towel Reuse**

- Arizona study by Goldstein, Cialdini, and Griskevicius
- 3 messages used:
  - "Reusing towels protects environment"
    - => 37% reuse
  - "75% of the guests of this hotel reuse towels"
    - => 44% reuse
  - "75% of guests in this room reuse towels"
    - => 49% reuse



- Thinking of the behaviors we identified earlier:
  - How could a norms appeal be used to encourage behavior change?

### Obtaining a Commitment

- ✓ Ask for public commitments
- Emphasize written over verbal when possible
- ✓ Do not use coercion

Combine with other approaches



# Anti-Idling to Reduce CO2 Emission: Canada's Turn if Off Campaign

- Pilot study in 2 locations in Toronto where idling is common: schools and parking lots near metro
- 2 strategies:
  - signs only (as prompt)
    - => no effect
  - signs + personal contact + commitment (those who pledged received a window sticker)
    - => reduced idling frequency by 32% and duration by 73%

## Prompts (Reminders/Cues)

- ✓ Be specific about behavior
- ✓ Make prompt noticeable
- √ Should be self-explanatory
- Should be presented as close in time and space as possible to targeted behavior
- √ Risk of fatigue over long run

## Handwashing Station as Prompt



#### Exercise

 Thinking of behaviors discussed earlier, how could prompts support those who intend to practice them

### **Group Work**

- You have been assigned one behavior that has been identified on the flip charts. Some work may have already been done on it. Your task is to complete the sheet.
- What possible behavior change framework(s)
  could be useful to analyze or explain this particular
  behavior? Give examples as to how.
- How could social marketing and the other tools discussed be used to support this behavior? Give a few examples of how these tools could be applied, acknowledging of course that without evidence/data, we cannot say what would be effective

### Small Group Work

- Identify possible nudge/smack/hugs/shoves for one key behavior identified earlier
- Take stock:
  - How sure are you that these would be effective and why/why not?
  - Would they be sufficient? Why/why not?

### The Power of Branding

